

Coalition of Master's Scholars on Material Culture (CMSMC)

Author Talk: "Simpler Times": Romanticizing the Pastoral

Saturday, September 4, 2021 at 1pm EDT

Resource Sheet

Author: Leah Brand

Paper Title: [Crafting Cottagecore : Digital Pastoralism and the Production of an Escapist Fantasy](#)

Contact information: lbrand@gwmail.gwu.edu

Material culture/collections mentioned in article:

- Instagram #cottagecore
 - [@cottage.witchgoblin](#)
 - [@fairies_and_frogs](#)
 - [@nestfed](#)
- Tik Tok #cottagecore
 - [@gaynadia](#)
 - [@poemsforthemoon](#)
 - [@erenaomi](#)
- [The Museum of English Rural Life](#)
- [William Morris's designs](#)

Author: Isabella Bidmead

Co-author: Markus Mindrebø

Paper Title: [An Honest Day's Work: Pastoral Romanticism in Open-World Role-Playing Games. Part 1](#) and [An Honest Day's Work: Part 2](#)

Contact information: mibidmead@gmail.com

Material culture discussed in article:

- Caspar David Friedrich's *Wanderer above the Sea of Fog*
- *Fallout 4*
- *The Witcher III: Wild Hunt- Blood and Wine*
- *The Legend of Zelda: Breath of the Wild*
- *The Elder Scrolls V: Skyrim- Hearthfire*
- ["Le hameau de la reine." Château de Versailles](#)
- [Harvest Time in White Orchard](#)
- Thomas Cole's [untouched landscapes](#)
- Jean-Francois Millet's *The Gleaners*

Additional material mentioned in talk:

- In relation to women in video games, Markus Mindrebø's [The Representation of Medieval Gender Identity in Fantasy Role Playing Games](#)